

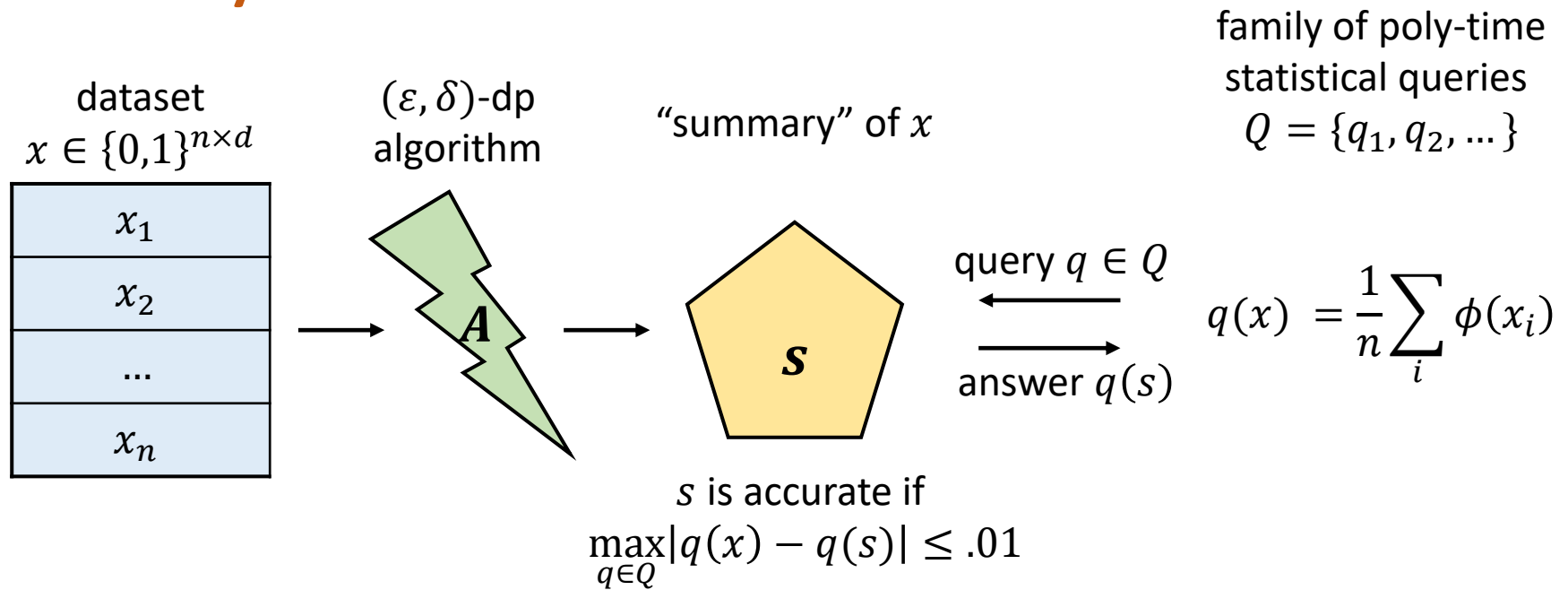
Computational Bottlenecks in Differential Privacy

Jonathan Ullman, Northeastern University

Outline

- Computational hardness results in DP
 - Surprising tradeoffs between privacy, utility, and computational efficiency
 - Interesting cryptographic techniques: digital signatures, traitor-tracing schemes, watermarking

Query Release Review



- Laplace Mechanism:
- Adds error $\tilde{O}\left(\frac{\sqrt{|Q|}}{\epsilon n}\right)$; limited to $\approx n^2$ queries
 - Running time is $\text{poly}(n, d, |q_1| + |q_2| + \dots)$
 - Summary is just a list of noisy answers

- PMW Mechanism:
- Adds error $O\left(\frac{\sqrt{d} \cdot \ln |Q|}{\epsilon n}\right)^{1/2}$; can answer $\approx 2^{n/\sqrt{d}}$ queries
 - Running time is $\text{poly}(n, 2^d, |q_1| + |q_2| + \dots)$
 - Summary is a *synthetic dataset* $\hat{x} \in \{0,1\}^{n \times d}$

Main Questions

1. Can we answer $\gg n^2$ statistical queries privately, accurately, and in $\text{poly}(n, d)$ time?
2. Can we efficiently generate private synthetic datasets?

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Hardness of Large Query Families

Assuming OWF

Theorem*:

There is a family of 2^d statistical queries Q on $\{0,1\}^d$ s.t. no DP algorithm can take a dataset of size $n = \text{poly}(d)$, run in time $\text{poly}(n, d)$, and output an accurate summary for Q .

Compare to Private Multiplicative Weights, which can answer any 2^d queries over the universe $\{0,1\}^d$ in time $\text{poly}(n, 2^d)$ given a dataset of size $O(d^{3/2})$.

*[Dwork+'09, Boneh-Zhandry'14, Kowalczyk+'17]

Traitor-Tracing Schemes

users $1, \dots, n$
secret keys $sk_i \in \{0,1\}^{\ell(key)}$

can encrypt a message $b \in \{0,1\}$
so that every user can decrypt



$$c = Enc(mk, b) \in \{0,1\}^{\ell(ctext)}$$



$$\forall i \in [n] \quad Dec(sk_i, c) = b$$



master key $mk \in \{0,1\}^*$



$$P(Enc(b)) = b$$

$Trace_{mk}$

$\{sk_i\}_{i \in C}$



$i \in U$

Correctness = ■
Security = ■

coalition of users
 $U \subseteq \{1, \dots, n\}$

efficient pirate
decoder

tracing
algorithm

Traitor Tracing vs. Differential Privacy

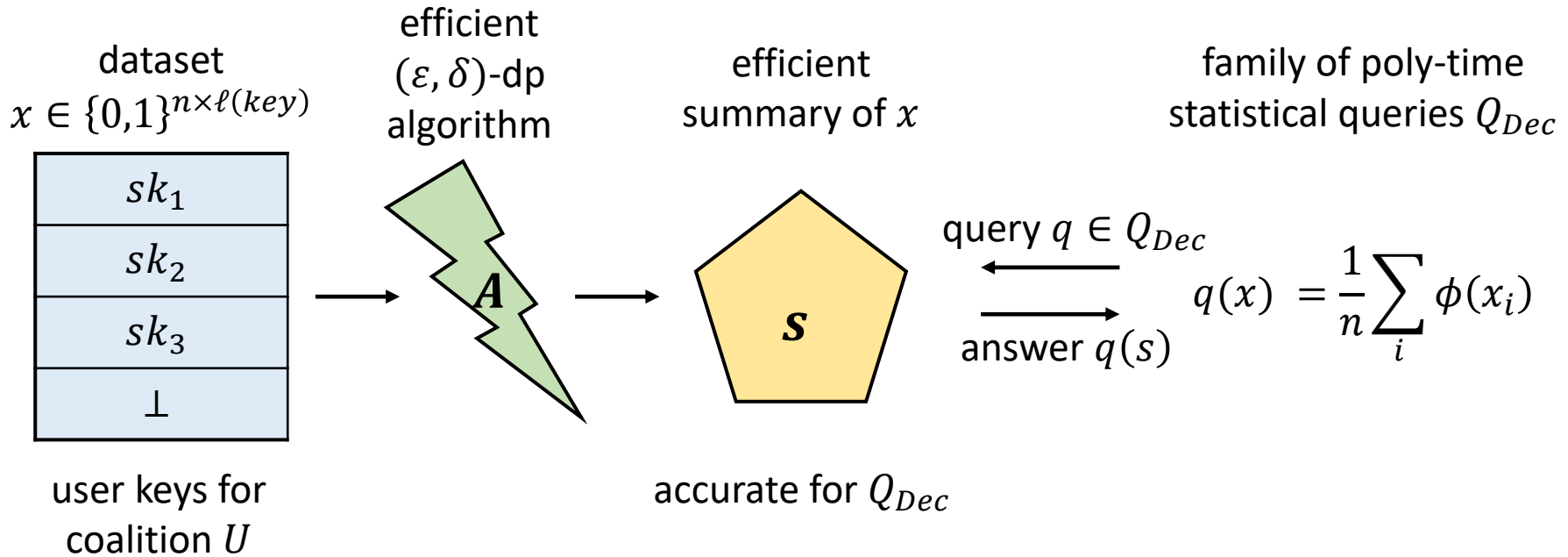
Theorem*:

If there is a TTS for n users then there is a family of $2^{\ell(ctext)}$ statistical queries Q over $\{0,1\}^{\ell(key)}$ such that no DP algorithm can take a dataset of size n , run in polynomial time, and output an accurate summary for Q .

Number of users	\Leftrightarrow	Dataset size
Number of ciphertexts	\Leftrightarrow	Number of queries
Length of secret keys	\Leftrightarrow	Length of dataset elements
Efficient pirate decoder	\Leftrightarrow	Efficient, accurate summary

*[Dwork+'09]

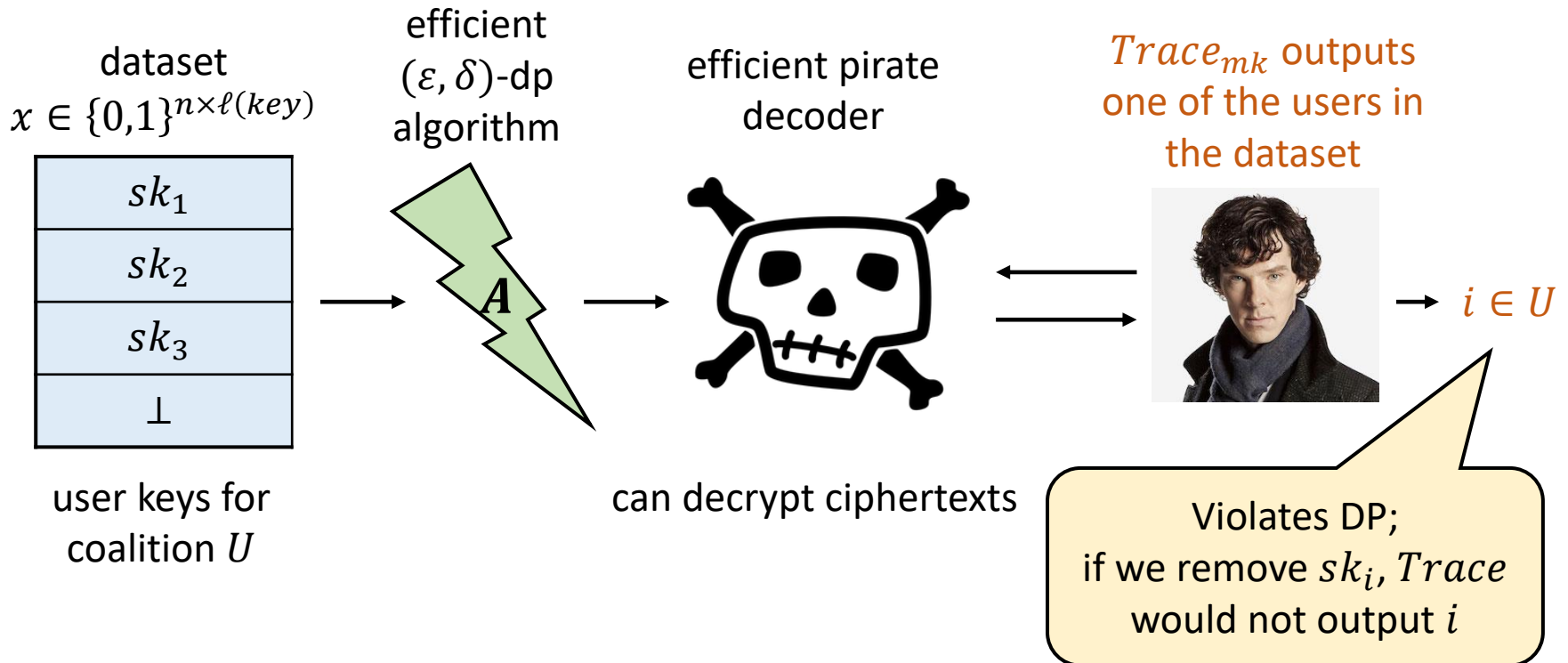
Traitor Tracing vs. Differential Privacy



- Defining the queries:

- $Q_{Dec} = \{q_c \mid c \in \{0,1\}^{\ell(\text{ciphertext})}\}$, where $q_c(sk) = Dec(sk, c)$
- If $c = Enc(mk, b)$ then $q_c(x) = \frac{1}{n} \sum_i q_c(sk_i) = \frac{1}{n} \sum_i Dec(sk_i, c) = b$
- So an accurate summary for Q_{Dec} can be used to decrypt ciphertexts!

Traitor Tracing vs. Differential Privacy



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Theorem [BZ'14, KMU'17]:

Assuming OWF, for every d , and every $n = \text{poly}(d)$, there is a “good enough” TTS with $\ell(key) = \ell(ctext) = d$ secure against $\text{poly}(d)$ time adversaries.

Hardness of Large Query Families

Assuming OWF

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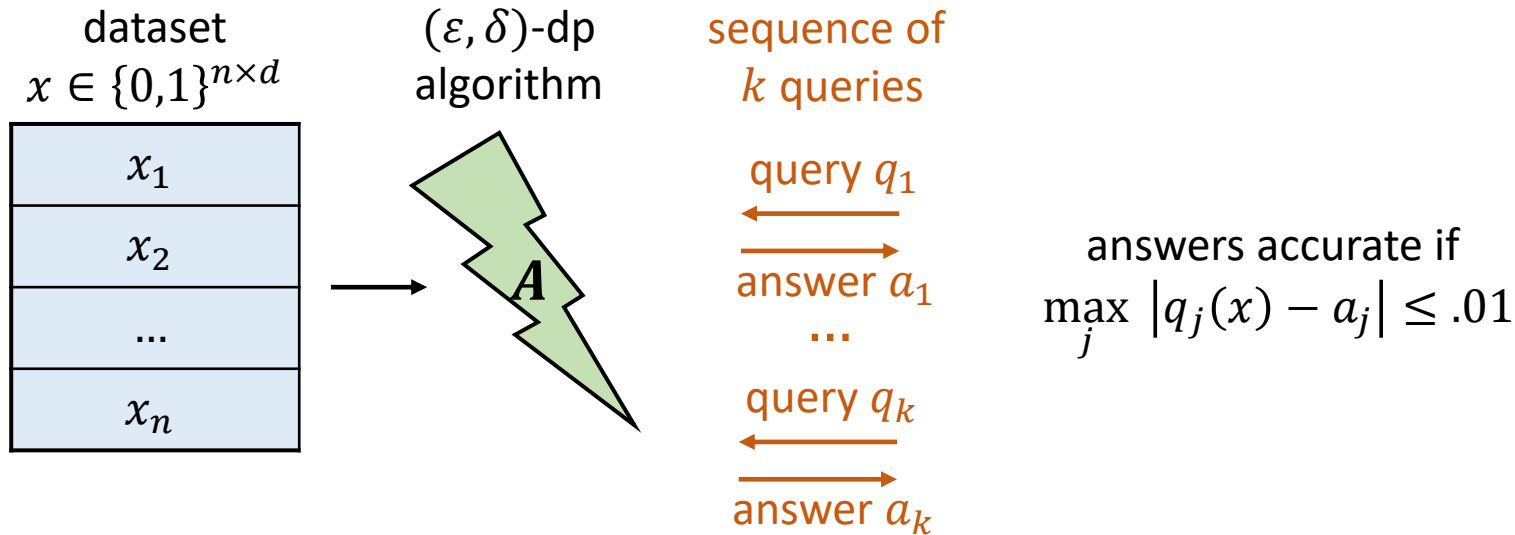
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Way stronger assumption

Theorem [KMUZ'16]:

- Exists a hard family of $O(n^7)$ queries over $\{0,1\}^d$
 - Small family of queries, large data universe
- Exists a hard family of 2^d queries over $\{1, \dots, O(n^7)\}$
 - Large family of queries, small data universe

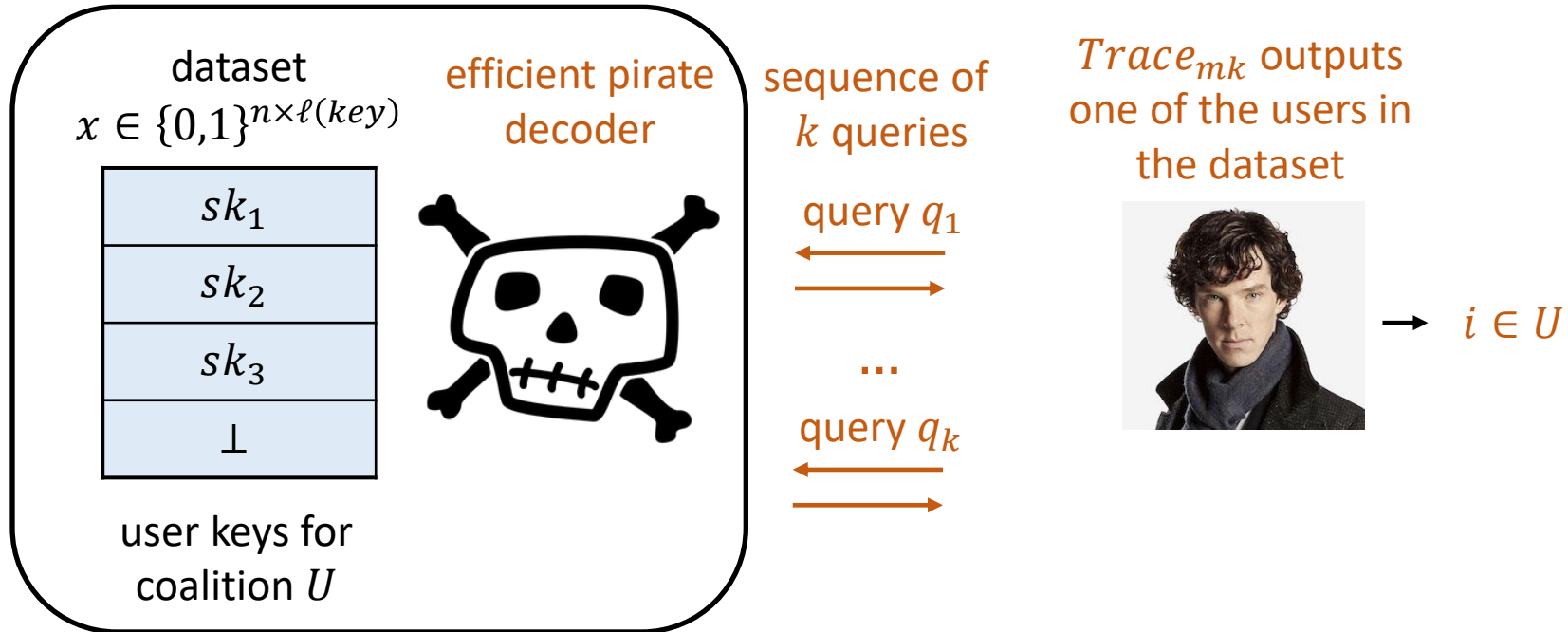
Interactive Mechanisms



- Laplace Mechanism:
- Adds error $\tilde{O}\left(\frac{\sqrt{k}}{\epsilon n}\right)$; limited to n^2 queries
 - Running time is $\text{poly}(n, d, |q|)$ per query

- PMW Mechanism:
- Adds error $O\left(\frac{\sqrt{d} \cdot \ln(k)}{\epsilon n}\right)^{1/2}$; can answer $2^{n/\sqrt{d}}$ queries
 - Running time is $\text{poly}(n, 2^d, |q|)$ per query

Interactive Mechanisms



- Changes in the interactive setting:
 - Same family of queries
 - View $A(x)$ together as the efficient pirate decoder
 - Relevant measure is now the number of queries made by $Trace_{mk}$

Interactive Mechanisms

Theorem [U'13]:

If there is a TTS for n users with keys in $\{0,1\}^{\ell(\text{key})}$ such that *Trace* makes k queries, then no efficient DP interactive mechanism answers k arbitrary queries.

Theorem [U'13]:

Assuming OWF, for every ℓ , and every $n = \text{poly}(\ell)$, there is a “good enough” TTS that makes $k = \tilde{O}(n^2)$ queries and is secure against $\text{poly}(\ell)$ time adversaries

*“Good enough” means that the scheme traces “stateful-but-cooperative” pirates.

Hardness of Large Query Families

Assuming OWF

Theorem [U'13]:

No DP algorithm can take a dataset $x \in \{0,1\}^{n \times d}$, run in time $\text{poly}(n, d, |q|)$ per query, and accurately answer $k = \tilde{O}(n^2)$ arbitrary statistical queries

Compare to Laplace, which answers $k = \tilde{\Omega}(n^2)$ queries in time $\text{poly}(n, d, |q|)$ per query.

Compare to Private Multiplicative Weights, which answers $k \approx 2^{n/\sqrt{d}}$ queries in time $\text{poly}(n, 2^d, |q|)$ per query.

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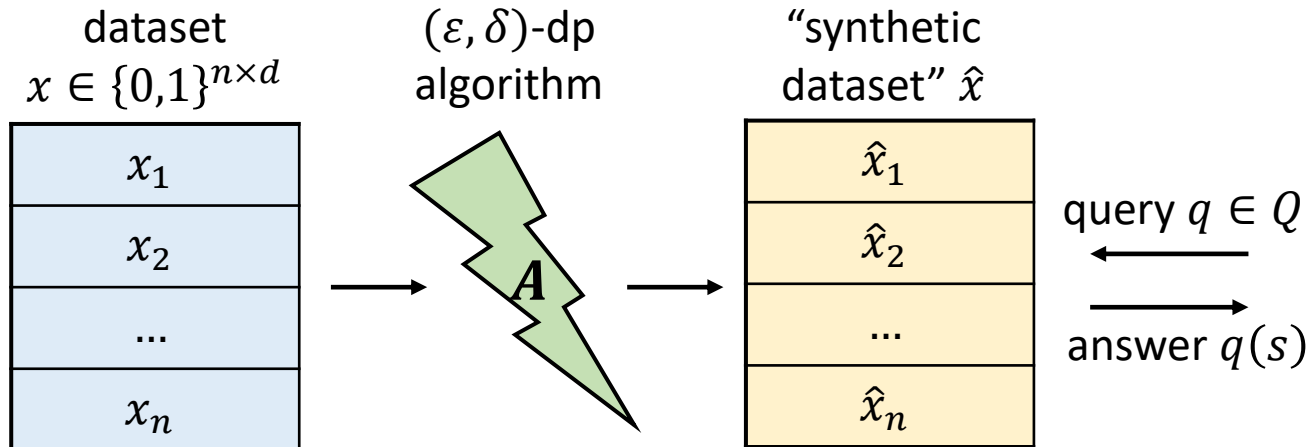
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Previous results apply to arbitrary---and, statisticians might say, rather funny looking---statistical queries.

What can we say about *simple* families of queries?

Synthetic Datasets



family of poly-time statistical queries
 $Q = \{q_1, q_2, \dots\}$

$$q(x) = \frac{1}{n} \sum_i \phi(x_i)$$

\hat{x} is accurate if
 $\max_{q \in Q} |q(x) - q(\hat{x})| \leq .01$

- PMW Mechanism:
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 - Running time is poly($n, 2^d, |q_1| + |q_2| + \dots$)
 - Summary is a *synthetic dataset* $\hat{x} \in \{0,1\}^{n \times d}$

Hardness of Synthetic Data

Assuming OWF

Theorem [DNRRV'09, UV'11]:

No DP algorithm can take a dataset of size $n = \text{poly}(d)$, run in time $\text{poly}(n, d)$, and output a synthetic dataset accurate for the means of and correlations between each column.

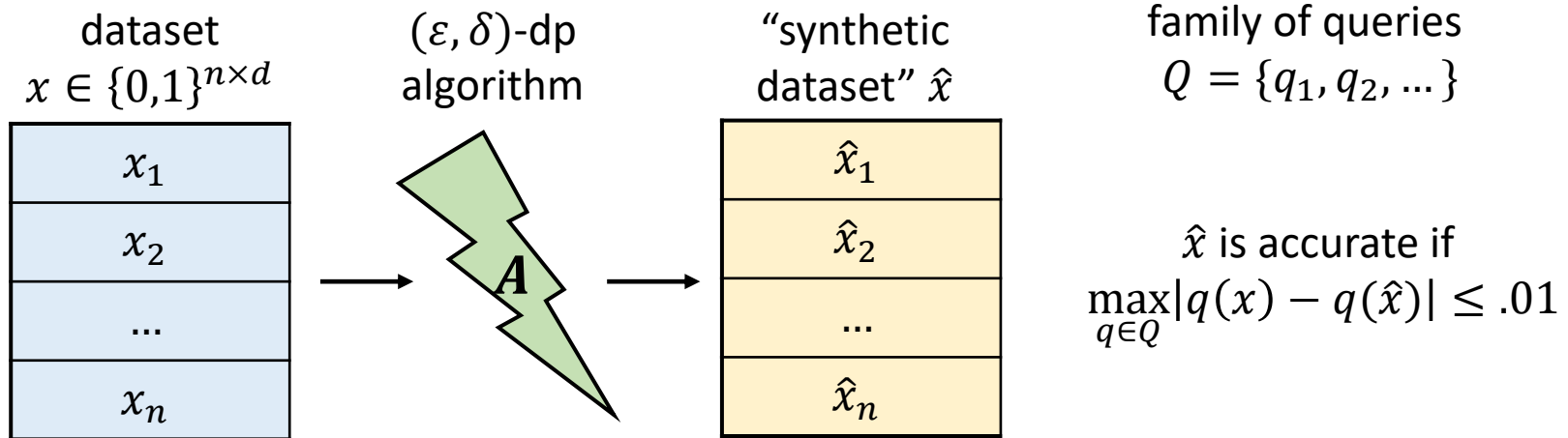
d^2 statistical queries of the form

$$q_{i,k}(x) = \frac{1}{n} \sum_i x_{ij} \cdot x_{ik}$$

Laplace is efficient and accurate, but no synthetic data.

PMW is accurate and generates synthetic data, but requires at least 2^d time.

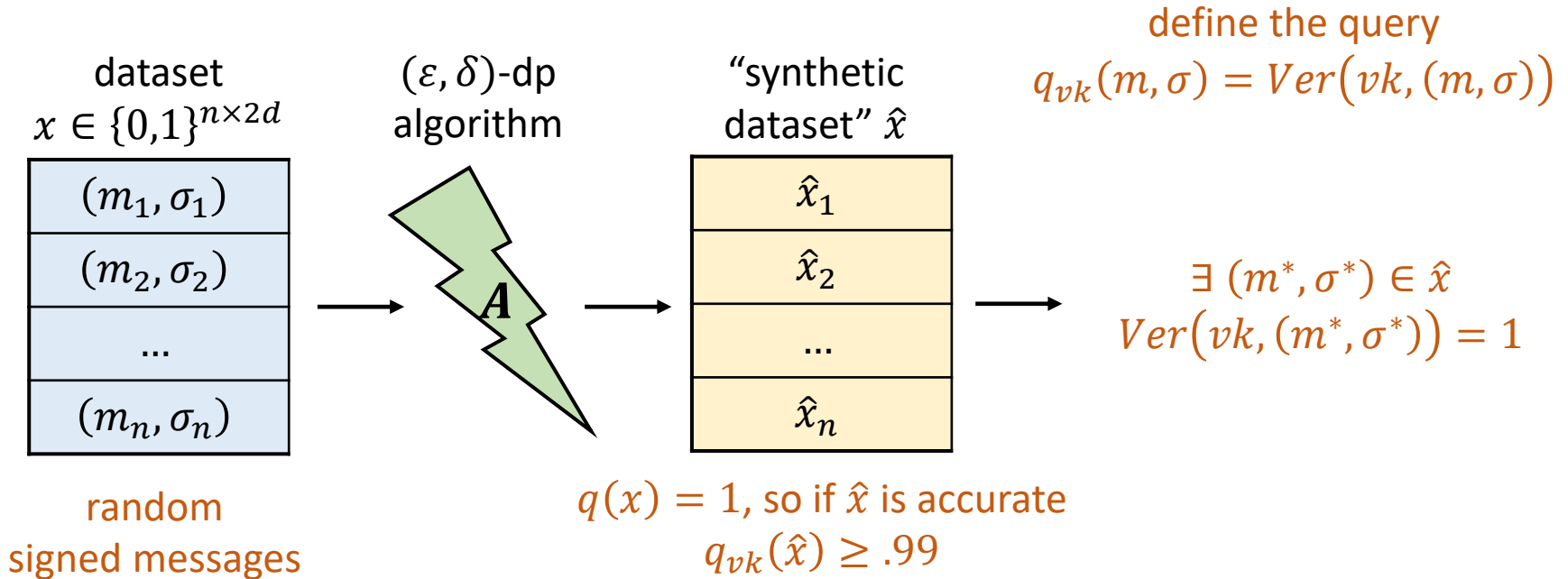
Hardness of Synthetic Data



Digital Signatures:

- Three algorithms ($Gen, Sign, Ver$)
- $Gen \rightarrow (sk, vk) \in \{0,1\}^d$
- For a message $m \in \{0,1\}^d$, $Sign(sk, m) \rightarrow \sigma \in \{0,1\}^d$
- $Ver(vk, (m, \sigma)) \in \{0,1\}$; outputs 1 if $\sigma = Sign(sk, m)$
- No $\text{poly}(d)$ time adversary, even one with a signing oracle, can forge a new pair (m^*, σ^*) s.t. $Ver(vk, (m^*, \sigma^*)) = 1$

Hardness of Synthetic Data



Argument:

- Choose $(sk, vk) \leftarrow Gen$
- Let x be n random message-signature pairs
- Query: "what fraction of this dataset is valid signatures?"
- Accuracy implies that the dataset contains a valid signature
 - Case 1: $(m^*, \sigma^*) \in x$: violates privacy
 - Case 2: $(m^*, \sigma^*) \notin x$: violates unforgeability

Hardness of Synthetic Data

Assumes that secure cryptography is possible.

Theorem [DNRRV'09]:

No DP algorithm can take a dataset of size $n = \text{poly}(d)$, run in time $\text{poly}(n, d)$, and output a synthetic dataset accurate for all “verification queries” $Q_{vk} = \{Ver(vk, \cdot)\}_{vk \in \{0,1\}^d}$

- Can reduce the *number* of queries to by embedding the verification key in the dataset.
- Can *simplify* the queries to means and correlations using techniques from hardness of approximation
 - Encodings of the signed messages as probabilistically checkable proofs (PCPs)

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d^2 statistical queries of the form

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Outline

- Computational hardness results in DP
 - Surprising tradeoffs between privacy, utility, and computational efficiency
 - Interesting cryptographic techniques: digital signatures, traitor-tracing schemes, watermarking
- Hardness of private data release
- Hardness of generating synthetic data