

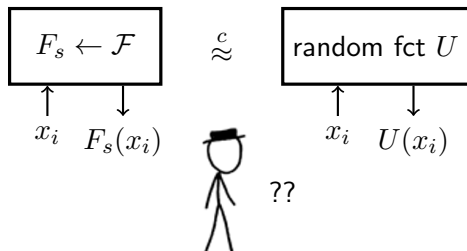
Session #6:  
Another Application of LWE:  
Pseudorandom Functions

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Georgia Institute of Technology

Winter School on Lattice-Based Cryptography and Applications  
Bar-Ilan University, Israel  
19 Feb 2012 – 22 Feb 2012

## Pseudorandom Functions [GGM'84]

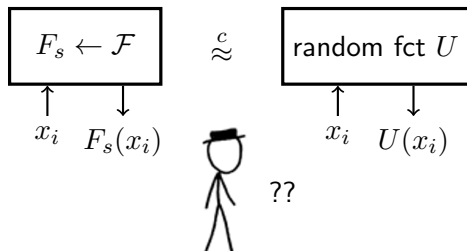
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- ▶ **Countless applications** in symmetric cryptography:  
(efficient) encryption, authentication, friend-or-foe . . .

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- ✓ **Low-depth**:  $NC^2$ ,  $NC^1$  or even  $TC^0$  [ $O(1)$  depth w/ threshold gates]



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- ✗ Huge circuits that need much preprocessing
- ✗ No “post-quantum” construction under standard assumptions

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- ② Main technique: “**derandomization**” of LWE: **deterministic errors**

## Synthesizer

- ▶ A deterministic function  $S: D \times D \rightarrow D$  s.t. for any  $m = \text{poly}$ :  
for uniform  $a_1, \dots, a_m, b_1, \dots, b_m \leftarrow D$ ,

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	$b_1$	$b_2$	$\dots$			$U_{1,1}$	$U_{1,2}$	$\dots$
$a_1$	$S(a_1, b_1)$	$S(a_1, b_2)$	$\dots$	vs.		$U_{1,1}$	$U_{1,2}$	$\dots$
$a_2$	$S(a_2, b_1)$	$S(a_2, b_2)$	$\dots$			$U_{2,1}$	$U_{2,2}$	$\dots$
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- ▶ Alternative view: an (almost) **length-squaring** PRG with **locality**:  
maps  $D^{2m} \rightarrow D^{m^2}$ , and each output depends on only 2 inputs.

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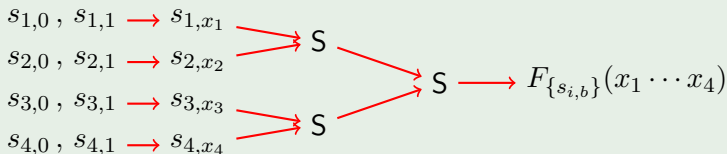
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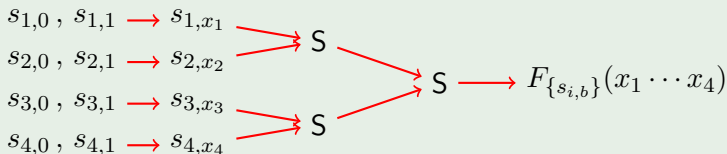
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- ▶ Security: the queries  $F_\ell(x_\ell)$  and  $F_r(x_r)$  define (pseudo)random inputs  $a_1, a_2, \dots \in D$  and  $b_1, b_2, \dots \in D$  to synthesizer  $S$ .

## LWE $\Rightarrow$ Synthesizer?

- ▶ Hard to distinguish pairs  $(\mathbf{a}_i \in \mathbb{Z}_q^n, b_i = \langle \mathbf{a}_i, \mathbf{s} \rangle + e_i)$  from  $(\mathbf{a}_i, b_i)$ .



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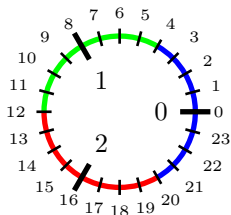
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$\mathbf{A}_2$	$\mathbf{A}_2 \cdot \mathbf{S}_1 + \mathbf{E}_{2,1}$	$\mathbf{A}_2 \cdot \mathbf{S}_2 + \mathbf{E}_{2,2}$	$\dots$	$\times$ What about $\mathbf{E}_{i,j}$ ?
$\vdots$		$\ddots$		Synthesizer must be <b>deterministic</b> ...

## “Learning With Rounding” (LWR) [BPR'12]

- ▶ IDEA: generate errors **deterministically** by **rounding**  $\mathbb{Z}_q$  to a “sparse” subset (e.g. subgroup  $\mathbb{Z}_p$ ).  
(Common in decryption to **remove error**.)

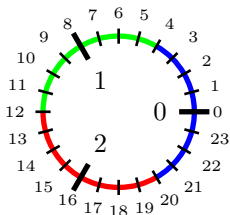


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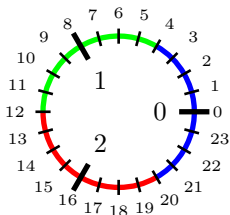
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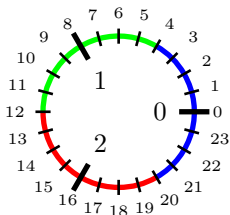
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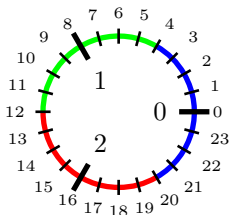
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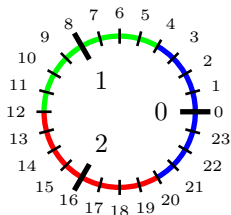


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Proof idea: w.h.p.,  $(\mathbf{a}, \lfloor \langle \mathbf{a}, \mathbf{s} \rangle + e \rfloor_p) = (\mathbf{a}, \lfloor \langle \mathbf{a}, \mathbf{s} \rangle \rfloor_p)$

and  $(\mathbf{a}, \lfloor \text{Unif}(\mathbb{Z}_q) \rfloor_p) = (\mathbf{a}, \text{Unif}(\mathbb{Z}_p))$

## LWR-Based Synthesizer & PRF

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- ▶ Depth  $d = \lg k$  tree of LWR synthesizers:

$$F_{\{\mathbf{S}_{i,b}\}}(x_1 \cdots x_8) =$$

$$\left[ \left[ \left[ \lfloor \mathbf{S}_{1,x_1} \cdot \mathbf{S}_{2,x_2} \rfloor_{q_2} \cdot \lfloor \mathbf{S}_{3,x_3} \cdot \mathbf{S}_{4,x_4} \rfloor_{q_2} \right]_{q_1} \cdot \left[ \left[ \lfloor \mathbf{S}_{5,x_5} \cdot \mathbf{S}_{6,x_6} \rfloor_{q_2} \cdot \lfloor \mathbf{S}_{7,x_7} \cdot \mathbf{S}_{8,x_8} \rfloor_{q_2} \right]_{q_1} \right]_{q_0} \right]$$

## Shallower? More Efficient?

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Ring variant has **small(ish)**  $\text{TC}^0$  circuit, practical implementation

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- ▶ Repeat for  $\mathbf{S}_2, \mathbf{S}_3, \dots$  to get  $F''''''(x) = \lfloor \mathbf{A}_x \rfloor_p = U(x)$ .  $\square$

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### Selected bibliography for this talk:

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